

Department Requirements (Total Department Units: 33)

<i>2011-12</i> <i>Course No.</i>	<i>Previous</i> <i>Course No.</i>	<i>Title</i>	<i>Units</i>	<i>Institution &</i> <i>Course No.</i>	<i>Grade</i>	<i>Units</i> <i>(s/q)</i>	<i>Term</i>
• ART 124A.....(124)		Classical Animation I	3.0				
• ART 141.....(none)		3-D Design: Form and Space	3.0				
• MAT 103.....(none)		Introduction to Multimedia	3.0				
• MAT 131.....(111/143ABC)		Digital Imaging I	3.0				
• MAT 136.....(ENGR 136)		Computer Animation I OR	3.0				
DRFT 136(DRAFT/ENGR 136)		Computer Animation I	3.0				
• MAT 137.....(none)		Visual Effects for Film, TV & Gaming OR	3.0				
DRFT 137(DRAFT 137)		Visual Effects for Film, Television & Gaming	3.0				
• MAT 138.....(none)		3-D Character Animation OR	3.0				
DRFT 138(DRAFT 138)		3-D Character Animation	3.0				
• MAT 139.....(none)		3-D Lighting and Rendering OR	3.0				
DRFT 139(DRAFT 139)		3-D Lighting and Rendering	3.0				
• MAT 205.....(205/FILMST 205)		Portfolio Development & Profess. Practices	3.0				
<i>Select two courses from the following:</i>							
• FP 181	(FILMPRO/FILMST 181)	Principles of Audio Production	3.0				
• GDP 118.....	(118/MAT 118)	Creative Thinking	3.0				
• MAT 141.....	(none)	3-D Modeling	3.0				
• MAT 145.....	(none)	Video Game Design	3.0				
• MAT 152.....	(none)	Compositing & Visual Effects for Animation	3.0				

Recommended Course Sequence: Fall Semester 1: ART 124A, MAT 131, MAT 136 or DRFT 136; Spring Semester 1: ART 141, MAT 138 or DRFT 138, MAT 139 or DRFT 139; Fall Semester 2: FP 181, MAT 137 or DRFT 137, MAT 141; Spring Semester 2: MAT 103, MAT 205.

Associate Degree Graduation Requirements: (1) Complete all department requirements with a “C” or better in each course. Candidates for an Associate Degree are also required to complete at least 20% of the department requirements through SBCC. Pass/No Pass grading is not permitted in those courses needed to fulfill department requirements; (2) Complete at least 18 units of General Education Requirements ([Areas A-D](#) of the SBCC General Education pattern); (3) Complete the SBCC Institutional Requirements ([Area E](#)); (4) Complete the Information Competency Requirement ([Area F](#)); (5) Complete a total of 60 degree-applicable units (SBCC courses numbered 100 and higher); (6) Maintain a cumulative GPA of 2.0 or better in all units attempted at SBCC; (7) Maintain a cumulative GPA of 2.0 or better in all college units attempted; and (8) Candidates for an Associate Degree are required to complete 15 units through SBCC.

Additional Program Information

For further information, contact the Counseling Center, 965-0581, Ext. 2285, or Alejandra Jarabo, Department Chair, 965-0581, Ext. 4722. Check your degree progress with DARS U-Achieve at www.sbccc.edu/DARS.

SBCC AA/AS Degree Graduation Requirements (Must complete I, II, III and IV below)

I. General Education, Institutional & Information Competency (Institution & Course Number) Grade Units (s/q) Term

A-D. General Education Requirements**			
A. Natural Sciences with Lab			
B. Social and Behavioral Science			
C. Humanities			
D. Language and Rationality			
D-1. English Composition			
D-2. Communication and Analytical Thinking			
E. SBCC Institutional Requirements**			
E-1. Mathematics			
<i>Plus complete three out of the four areas listed below (E-2 through E-5)</i>			
E-2. American Institutions			
E-3. Physical Education/Health Education			
E-4. Oral Communication			
E-5. Multicultural/Gender Studies			
F. Information Competency Requirement**			

**For specific course, unit, grade and other graduation requirements see the General Education, Institutional and Information Competency Requirements handout available in the Counseling department or visit <http://www.sbccc.edu/apply/files/gereq.pdf>

II. Unit and Grade Point Average Requirements: Refer to Graduation Requirements on the other side of this document.

	<i>Total Semester Units Attempted</i>	<i>Total Semester Units Completed</i>	<i>Grade Points</i>	<i>GPA</i>
SBCC				
Transfer				
Total				

III. Residency Requirements: 1) 15 units completed through SBCC? Yes No
 2) 20% of Department Requirements completed through SBCC? Yes No

IV. Department Requirements: Refer to the other side of this document for a list of required courses. Were all department requirements completed with a "C" or higher in each course? Yes No

Waivers/Substitutions: _____

Counselor Comments: _____

Student's Name: _____ Student ID: K _____

Counselor's Name: _____ Code: _____ Date: _____



Santa Barbara City College

Animation

2011-12

Associate in Arts Degree in Animation

Multimedia is a field of study and an industry emerging from the synthesis of communication networks and cross-disciplinary media development processes. The advent of digital technologies, media authoring, storage and distribution in conjunction with traditional media production processes has created this confluence of what is often referred to as new media, digital media or multimedia.

The Multimedia Arts curriculum develops students' aesthetic and technical competence by providing training in state-of-the-art software, production processes, theory and concepts. The program prepares students for employment in applied media industries or for transfer to media programs at 4-year institutions. Our courses give students a core background in art, design, and technical skills in media development, production and distribution.

Currently, the program offers 2 fields of study with a number of electives. These electives range in specialization from web design and development authoring, sound design and engineering to 3-D animation and effects compositing. Students may seek an Associate of Arts Degree or pursue a more rigorous and concentrated Certificate.

SBCC: Your Open Door to Educational Excellence